

BY-LAWS

Revised: January 2003 Amended 2012 Revised March 2018

Male By Law 6.2 revised 2020.

(to be read in conjunction with the official constitution)

Definitions:

“Board” means the Board of Directors elected annually.

“Club” may consist of one or more teams.

“Supervisor” means the person appointed by the Board to control each competition.

“Member” means a member of the Association by membership of a member Club.

“Association” means the Dandenong & District Netball Association Inc.

“Competition” means all sections played on a day of the week.

Open Competitions will be considered separate from Under Age Competitions when played on the same day of the week.

1. Competitions:

- 1.1 The Board shall decide what competitions will be offered to the Clubs and set the competition fees.
- 1.2 The Board shall call competition meetings annually or as required.

2. Team Entry:

- 2.1 Entry forms will be made available to all clubs in the previous competition, plus any new clubs whose application has been approved.
- 2.2 Entry form stating name, address and date of birth for each player must be lodged with the Office of the Association on or before the closing date.
- 2.3 All outstanding monies owed by any named player from a previous competition must be paid before a team's entry will be accepted.
- 2.4 The Association reserves the right to refuse entry of any team.

3. State Registration:

- 3.1 The State Membership Fee is determined annually by Netball Victoria and covers members for a twelve-month period being January 1st to December 31st of the given year. State registration is compulsory for all players.

4. Uniforms:

- 4.1 Each team member shall wear a uniform of the same design and colour, in accordance with the Association Dress Code (attached Appendix 1)
- 4.2 The Secretary of each Club shall register the uniform and colours with the Association which must be approved by the supervisor before being adopted.
- 4.3 No change to the registered uniform shall be made without first obtaining consent of the supervisor.

5. Registrations:

- 5.1 The players listed on the team entry form are the registered members of that team.
- 5.2 Should a team wish to play a player who is not listed on the original entry form, a new player form, which includes name, address, date of birth, state registration number and team and grade last played, must be lodged with the supervisor.
- 5.3 Should a player who was last registered in a higher grade wish to play in a lower grade, permission must be obtained from the office or supervisor prior to that player taking the court.
- 5.4 At the conclusion of each season, players are free to change clubs / teams. Once a player has played for a team, he / she cannot transfer to another team in that competition during the season, without first obtaining a clearance.

- (i) The player requiring the clearance must contact the team in which he / she is currently registered and request a clearance.
- (ii) That team may agree to clear the player and inform the competition supervisor.
- (iii) That team may not agree to clear the player and inform the competition supervisor.
- (iv) The supervisor will consider the request and allow or disallow the clearance. The supervisor will inform the player of the decision within 48hours of the request.
- (v) The player or team has the right to appeal the decision by following the appeals process clause 9.

5.5 Should a Saturday Club enter two or more teams, the players may move from their original registered team to a team in a higher section until said player has played 3 times in a higher section, when they will be considered to be registered with the higher team.

5.6 In the event of a club having two or more teams entered on one night, the teams are considered separate clubs and players must play for one team only.

5.7 In the event of a club disbanding during the current season, any player is at liberty to play with another club provided all outstanding monies owed by that player are paid, they are not the subject of any disciplinary action and permission is sought from the supervisor before moving to a lower grade.

5.8 Teams with 3 or more existing DDNA Representative Players shall not add additional DDNA Representative Players unless the said players are existing Club Members.

6. Eligibility:

6.1 Players ages are determined at 31st of December of the playing year.

Players in:

- Open Sections must be 14 years or over at the time of playing.
- 17 & Under Sections must be over 14 years and under 18 years.
- 15 & Under Sections must be over 12 years and under 16 years.
- 13 & Under Sections must be over 10 years and under 14 years.
- 11 & Under Sections must be over 8 years and under 12 years.

6.2 The Association observes the Netball Victoria Gender Regulation in regard to male participation:

- (a) Males who are 13 years (and older) are not permitted to participate in female competition. This means that males must be less than 13 years of age (actual age) as at the first day of the competition or season; and males that turn 13 during that competition or season will be permitted to participate for the duration of that competition or season.
- (b) The Association observes the Netball Victorian Gender Regulation in regard to mixed competition:
- (c) Mixed competition for the 15&U and above age groups will observe the following rules:
 - (i) The minimum number of males in a team is ZERO, and
 - (ii) A mixed team must only have a maximum of 3 males on court at any one time, and
 - (iii) A mixed team must only have up to one male in each third on court.

For the avoidance of doubt this means:

- A. One male is permitted in the defence third occupying the position of Goal Defence or Goal Keeper, and
- B. One male is permitted in the mid third occupying the position of Center, Wing Attack or Wing Defence, and
- C. One male is permitted in the goal third occupying the position of Goal Attack or Goal Shooter.

6.3 The penalty for playing an ineligible player is reversal of the score should the offending team win the game.

7. Finals:

- 7.1 To play in finals matches, a player must have played at least three matches for that team during the current season on that day or night and prior to the finals.
- 7.2 Players from other days / nights are not eligible to play finals, even if they are from the same club, unless they have played at least three matches for that team during the current season on that day or night and prior to the finals.
- 7.3 In exceptional circumstance and to avoid a match being forfeited, permission may be sought from the supervisor or netball office to play an ineligible player. Such permission must be granted before the player takes the court.
- 7.4 Players may play for one team only in finals of each competition.

8 Conduct of Matches:

- 8.1 The playing rules will be those of the All Australian Netball Association
- 8.2 Duration of matches will be fixed by the committee and timed with a central clock.
- 8.3 All matches shall be played on courts as directed by the committee.
- 8.4 Four (4) points will be awarded for a win and a bye; two (2) points for a draw.
- 8.5 Teams must take the court when five or more of their registered players are present at the scheduled time.
- 8.6 If five or more players are not present at the scheduled time, the first quarter shall be allowed after which time the match will be awarded to the opposing team, provided that five or more of its registered members are present and on court.
- 8.7 Teams may be penalised one (1) goal for each minute late onto the court if so directed by the supervisor.
- 8.8 Teams receiving a walkover will be credited with a score of 10 goals to 0.
- 8.9 Should a team not attend or give less than 48 hours notice of their inability to field a team they shall be fined both teams' court fees.
- 8.10 When a team is aware in advance of their inability to field a team and more than 48 hours notice is given, they shall be fined both teams court fees, less the umpires' fees.
- 8.11 Special consideration can be requested from the supervisor for exceptional circumstances, e.g. bereavement, and the fine in 7.9 or 7.10 can be waived.
- 8.12 Junior teams will not be fined provided a minimum of 24 hours notice is given.
- 8.13 In the event of a power failure or restrictions, extreme weather conditions, or if the courts are unavailable for some reason, the matches will be cancelled. Each team will be awarded two points and bye teams four points.
- 8.14 The nominated team contact will be notified as soon as possible which may be by email, telephone and social media.
- 8.15 In the event that a match is abandoned before half time, the match will be considered a nil all draw. After half time, the match will be considered completed and the score at the cessation of play will stand.
- 8.16 No time off for injury can be allowed for centrally timed matches. Play must cease until the injured player can be shifted from the court.
- 8.17 Any team that withdraws from a competition after the fixtures have been prepared will be fined an amount determined by the Board.
- 8.18 At the conclusion of the fixtured matches finals shall be played as decided by the committee.
- 8.19 In the event of teams being level on points, the positions will be determined by the percentage of goals for and against.
- 8.20 In the event of a draw in finals matches, the teams shall change ends and continue to play for 5 minutes each end. The interchange rule shall apply. If still a draw – toss for centre pass and the first team to score two goals is the winner.

9. Scoresheets:

- 9.1 The first named team will provide the official scorer unless otherwise designated on the fixture.
- 9.2 A team, which fails to score as rostered-will be required to have a player stand off and score until a suitable scorer is found. Scorers can be from the opposing team or any other person, over 14years, deemed suitable.
- 9.3 Each team shall be responsible for filling in the official score sheet correctly, including the full names of all players and substitutes.
- 9.4 At the completion of the game, when the scorer is satisfied that the score is correct, he / she should sign the scoresheet, followed by the two captains and the officiating umpires.
- 9.5 The captain of the winning team shall be responsible for delivering the scoresheet to the office.

10. Protests and Appeals:

- 10.1 Protests and appeals must be in writing from the Club secretary and received by the DDNA administrator within 48 hours of the match being played.
- 10.2 A team wishing to lodge a protest must inform the competition supervisor immediately after the game of their intention to protest
- 10.3 The Board will deal with the protest; three members forming a quorum, but no one connected with either team will be a member of the protest committee.
- 10.4 The Club/s concerned will be notified of the outcome.
- 10.5 A player or Club shall have the right of appeal against a decision made by such a protest committee. Such appeal must be made in writing to the Association Secretary no later than 48 hours following receipt of the decision. The appeal will be heard by the full Board and those concerned notified of the decision, which will be final.

11 Representative Teams:

- 11.1 The Board may choose to select teams to represent the Association
- 11.2 The Board shall decide which teams are to be selected.
- 11.3 The official Association uniform is predominantly dark blue and red.
- 11.4 Eligibility:
 - a. To be eligible to play in a representative team, a player must regularly play or in a Dandenong and District Netball Association Competition.
 - b. Special permission may be granted by the Board for a player that does not meet this criteria, for example a past player that regularly umpires.
- 11.5 Coaching Appointments:
 - a. The Board shall approve all coaching appointments.
 - b. All coaching positions to be advertised each year. The method of advertising to be determined by the Board.
 - c. A person wishing to coach a representative team must submit an application on the approved form to the Board President. If deemed necessary, an interview panel may be convened.
 - d. All appointments, except the position of Head Coach are for 1 year. The Head Coach appointment is for 3 years and will be reviewed annually.
 - e. The appointment commences at the selection trials and concludes when the team finishes all tournaments.

- f. A coaching appointment may be terminated prior to its conclusion if deemed necessary by the Board.

11.6 Selection of Teams:

- a. The Head Coach in conjunction with the office staff is responsible for organising the selection trials.
- b. Information about the date and time of the trials will be placed on the Association Noticeboard.
- c. All players must have submitted the application form provided to trial a minimum of 7 days before the trials
- d. Players will be advised in writing of their success or otherwise within a reasonable time.

11.7 Selection panels:

- a. A minimum of 3 selectors must be appointed for each team. And shall comprise of the team coach and other suitable people.
- b. Selectors may be appointed to more than one panel.
- c. The selectors' decision will be final.

12 Team and Spectator Behaviour:

- 12.1 All participants in any competition are required to observe the participants code of conduct (as attached Appendix 2).
- 12.2 Officiating umpires, the Supervisor or Board members may report any player, teams, officials or spectators for misconduct. Such report to be in writing and received by the Association Administrator within 48 hours of the match being played and will be dealt with by a tribunal.
- 12.3 A person that is reported shall not participate in any competition until they have appeared before a tribunal.
- 12.4 Any person found guilty of breaching the Participants' Code of Conduct shall be liable to be disqualified from taking part in any Competition under the control of the Association for such time as may be decided upon by a tribunal hearing.
 - (i) Tribunal panels will consist of 3 life members of the Association and will convene before the reported person's next scheduled match (if possible).
 - (ii) Reported persons will be informed of the report and given a minimum of 48 hours notice of when they are required to attend the tribunal hearing.
 - (iii) The person will be notified of the tribunal's decision before the next competition match.
 - (iv) Reported persons have the right of appeal to the Board of Directors against the tribunal process. Such appeal should be made within 24 hours of notification of the penalty

13. General

- 13.1 The Association accepts no liability for accidents or injuries incurred by any player or official participating in matches under the control of the Association
- 13.2 The Board will deal with any matter not covered by the foregoing rules as it sees fit.
- 13.3 The policies of Netball Victoria will be observed unless otherwise provided for.

DRESS CODE

1. General Competition:

- (a) All players shall wear positional bibs / patches.
- (b) All Players shall wear a uniform of the same design and colour. This may include :
 - Skirt, polo shirt or t-shirt and sports briefs.
 - Netball dress and sports briefs
 - Shorts and polo shirt or t-shirt. Shorts must be suitable for sport with no pockets or buckles
- (c) Bike pants / tracksuit pants worn underneath playing uniform should be permitted for medical reasons, cultural or religious beliefs or in wet / cold conditions.
- (d) Appropriate sports footwear should be worn. Footwear needs to provide stability required for quick directional changes. Features should include: lacing, non-flared midsole, rigid heel counter and durable grip which enables pivoting.(pivot circle in sole).
- (e) Socks should be worn.
- (f) Gloves may be permitted for a medical condition (medical certificate required as proof) or in wet/cold weather so as to reduce risk of injury. Gloves should be cotton, with no rubber grip on the fingers or palm.
- (h) Wide brimmed or legionaires hats can be worn whenever practical.

2. Male Players

- (a) shall wear shorts and a polo shirt or t shirt with sleeves.
- (b) Shorts must be suitable for sport with no pockets or buckles.

3. Mixed Competition

- (a) Male and female players to wear the same colour top and either skirt or shorts.
As per the Equal Opportunity Act – in mixed competitions, females must be given the option to wear shorts.

4. Umpires:

- (a) Umpires shall wear predominately white attire that complies with the players uniform requirements.

3. Jewellery / Body Piercing

- (a) wedding bands and / or medical bracelet may be worn and shall be taped.
- (b) Body piercing (ears, nose, eyebrow) which cannot be removed should be taped. No adornment that may endanger player safety shall be worn.
- (c) Fingernails may be taped provided appropriate sports tape has been used (no band-aids)

4. Taping

- (a) Fingernails: 1 piece of tape over the top of the nail and one piece around the nail.
- (b) Body piercing: Tape to fully cover ear, nose, eyebrow ring or other pierced site.

5. Religious / Cultural Beliefs

Associations / Centres must recognise that where religious or cultural beliefs conflict with your standard dress code, modifications may be required.

This may include, but is not restricted to the following:

- The wearing of traditional Muslim head scarf. Headscarves can be tied but not fastened with any pins or sharp objects.
- The wearing of leggings or tracksuit pants to cover the legs.
- The wearing of long sleeve top to cover arms.

6. Penalties

- (a) Players will be required to hire the correct item if available.
- (b) Out of uniform pass will be issued in exceptional circumstances and for one week only.

PARTICIPANTS' CODE OF CONDUCT

1. **Participate because you enjoy it.**
2. **Play by the rules.**
3. **Never argue with an umpire or official.**
Concerns can be raised via the grievance procedure.
4. **Control your temper.**
Verbal abuse of other players, officials or spectators is not acceptable or permitted in Netball.
5. **Be a good sport.**
Cheer all good work whether by your teammates or others.
6. **Treat all participants, as you would like to be treated.**
Do not interfere with, bully or take unfair advantage of another participant.
7. **Do not engage in practices that affect sporting performance**
Eg. alcohol, tobacco, and drug taking.